



COMMANDER NIGHTS: *INNISTRAD: CRIMSON VOW*

Complete achievements from the list below to win special prizes. When you've checked off [], present the list to your organizer for a reward. Once you've completed [], present your list again for an even better prize.

Special Rules (Optional):

- **November 29 – December 5:** Whenever a nontoken creature enters the battlefield its controller creates a Blood token. (*It's an artifact with " 1 , ♣ , Discard a card, Sacrifice this artifact: Draw a card."*)
- **December 27 – January 2:** At the beginning of each player's combat, that player may have a creature they control gain training until end of turn. (*Whenever this creature attacks with another creature with greater power, put a +1/+1 counter on this creature.*)
- **January 10 – 16:** If a creature dying causes a triggered ability of a permanent to trigger, that ability triggers an additional time.

Achievements:

- ☐
- ☐
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